



Version 1: 2E/SW

Name: _____ Counter: _____

Imperial Lancer Frigate

SPECS

Class: Medium Ship

In Service: --

Point Value: 350

Ramming Factor: 70

Jump Delay: N/A

Speed 1 2 3 4 5 6 7 8 9 10 11 12

Turn Cost 1 2 2 3 4 4 5 6 6 7 8 8

Turn Delay 1 1 2 2 3 3 4 4 5 5 6 6

MANEUVERING

Turn Cost: 2/3 Speed

Turn Delay: 1/2 Speed

Accel/Decel Cost: 2 Thrust

Pivot Cost: 1+1 Thrust

Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 11

Sth/Port Defense: 13

Engine Efficiency: 3/1

Extra Power: 0

Initiative Bonus: +12

WEAPON DATA

Quad Laser

Class: Laser

Mode: Standard

Damage: 2 x 1d10

Range Penalty: -1 per hex

Fire Control: +2/+3/+5

Interception Rating: -2

Rate of Fire: 1 per turn

FORWARD HITS

1-5: Retro Thrust

6-10: Quad Lasers

11-17: Structure

18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust

7-9: Quad Lasers

10-17: Structure

18-20: PRIMARY Hit

PRIMARY HITS

1-7: Port/Stb Thrust

8-9: Hyperdrive

10: Shield Generator

11-12: Sensors

13-15: Engine

16: Hangar

17-19: Reactor

20: C & C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

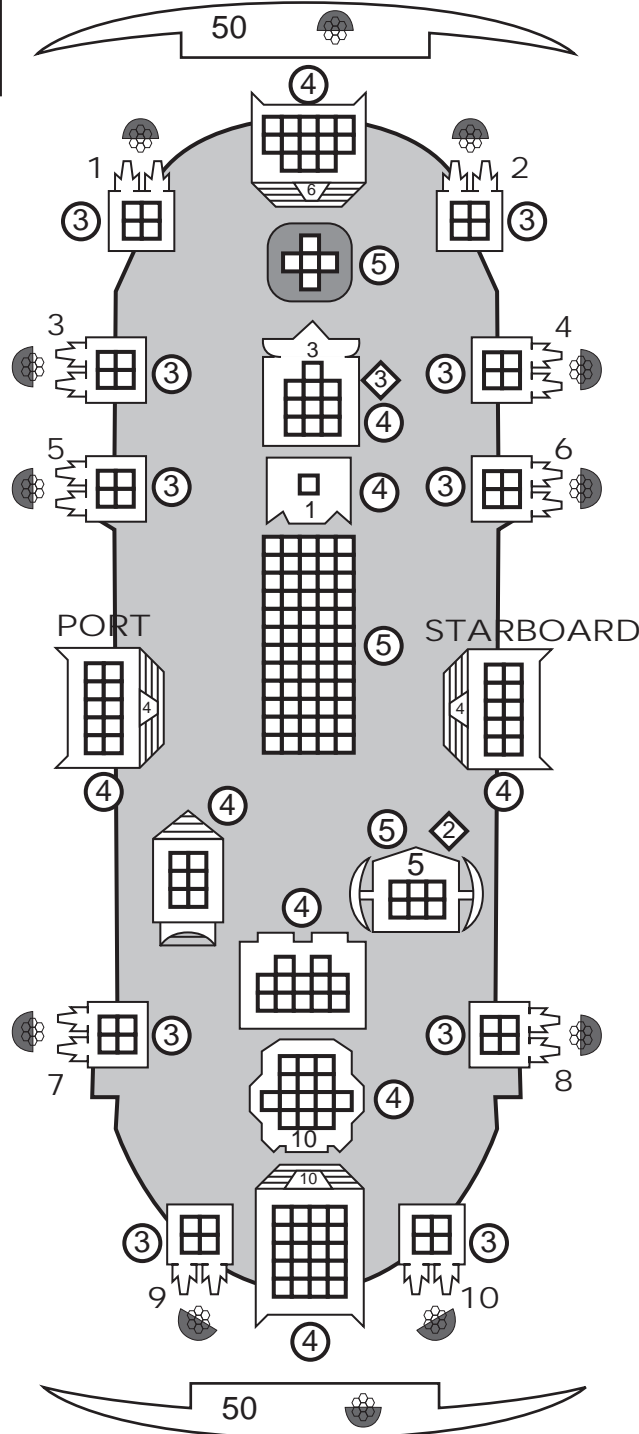
Target #5

Target #6

HANGAR

0 Fighters

1 Lamda Class Shuttle



ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Quad Laser